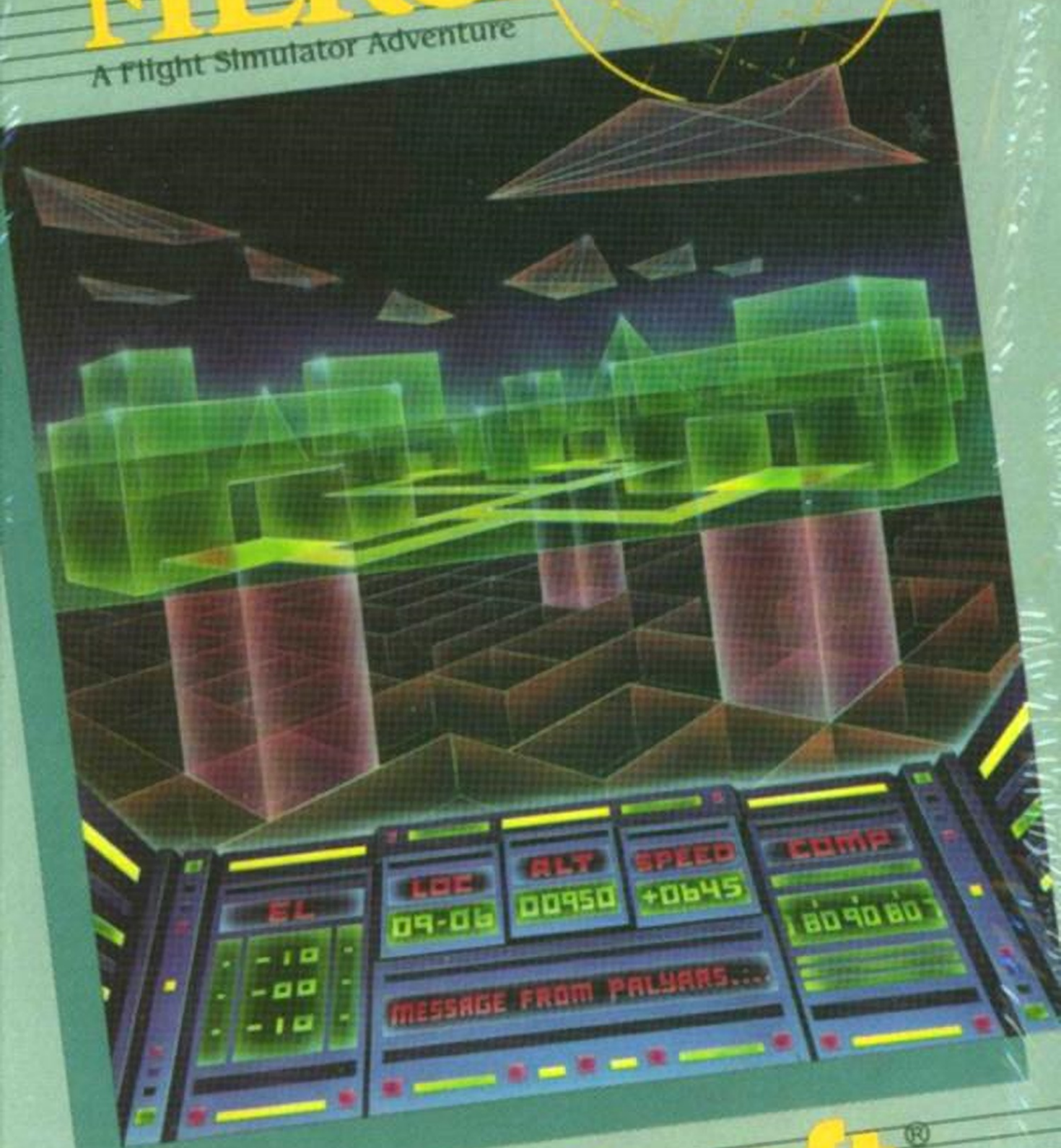


MERCENARY™

A Flight Simulator Adventure



Datasoft®

Commodore 64™
64K/128K
Atari® Home
Computer Sys.
48K
Diskette

MERCENARY™

A Flight Simulator Adventure

ESCAPE FROM TARG

As a 21st century soldier of fortune, you crash-land on the war-torn planet, Targ. Your ship is beyond repair, but you discover other means of transportation.

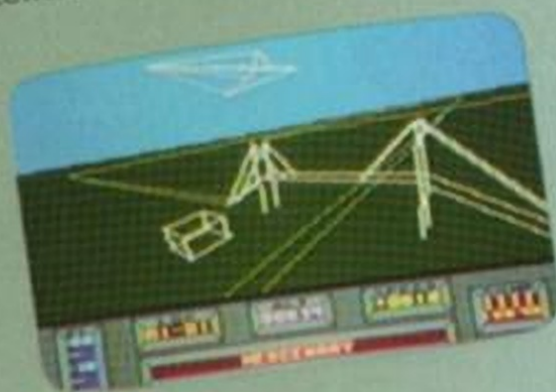
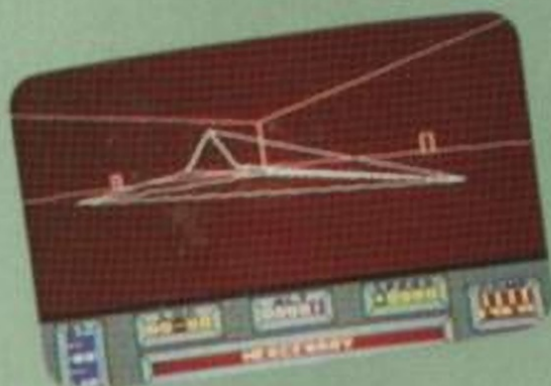
The Palyars, beleaguered inhabitants of Targ, are in continuous conflict with the Mechanoids, an alien race of robots. Each offers great rewards for your services. You can choose which side to work for or remain independent (if you can!). But you must learn to tell the difference between the Palyars and the Mechanoids before you can make good use of either.

Explore the surface of Targ from the air and discover an important key. Travel underground and collect valuable objects. Fly to the Colony Craft that orbits the planet, where you can sell many of your treasures.

Benson, a ninth generation PC, is your guide to, and interface with, the alien environment. A control panel at the bottom of the screen is your link with Benson. This panel keeps you up-to-date on your altitude, compass location, vector location, speed, and elevation. It also transmits any communications from Benson or the aliens.

Your ultimate goal is to find an interstellar ship and escape from Targ. But a true Mercenary won't leave without first acquiring many riches!

- FEATURES:
- Combination adventure game and flight simulator
 - High-speed, three-dimensional vector graphics
 - Realistic battle action
 - Joystick and keyboard control



Datasoft®

19808 Nordhoff Place, Chatsworth, CA 91311 (818) 886-5922

Game design and programming © 1985 Novagen Software Ltd.
Author — Paul Woskes

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Printed in U.S.A.



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ISBN 0-88717-141-1